

Module/Unit of Learning	Term Taught	What will students learn?	How will this build a broad and strong foundation?	Links to other subjects
Theme: Perspective	Term 1,2,3, 2D Art Rotations 1,3,4 only across the 3 terms	<p>2D Art delivered during rotations 1,3 and 4</p> <p>During the 10 week unit of work, students will learn how artists and photographers achieve a sense of perspective within their work through effective narrative and composition on. They will explore artists such as Caravaggio and Bernini to understand how perspective is achieved. Students will experiment with a range of materials (chalk and charcoal, watercolour, acrylic) mark making tools (range of brushes, sponges, rollers) and techniques (drawing, painting, and 2 colour relief printing) when responding to artists work. Students will explore colour and tone and how detailed knowledge of colour theory creates impactful visual effects.</p> <p>Students will develop their own sustained and independent larger scale piece based on the theme, documenting progress through sketchbooks. The focus for this project is ambition, scale and risk taking and is celebrated as an end of rotation exhibition alongside that of other creative subjects in the Faculty.</p>	<p>This unit is considerably more independent than in year 7 and 8. Students are developing a much deeper understanding of artistic development, refinement, methods of recording and presenting outcomes. This unit provides a strong foundation for study at Key stage 4.</p>	<p>History, Geography, RE, Photography, Architecture,</p>
Theme: 3D Cultural vessels	3D Art (Rotation 2) only during Term 1/2	<p>Students will learn how to create a conceptual artwork using clay. The focus is to learn how to apply meaning to an artwork by looking at other cultures and using that as an influence to inspire 3D work. Students will learn how to develop their own imaginative ideas through sketchbook and maquette making, document the creative process, learn technical skills using a variety of 3D materials and tools, learn how to apply knowledge of different cultures to own developing outcomes and learn how to annotate with confidence.</p> <p>Students will also learn how to work in a 3D workshop environment and present work to peers through in class critique.</p>	<p>This unit is considerably more independent than in year 7 and 8. Students are developing a much deeper understanding of 3D design and artistic development, refinement, methods of recording and presenting outcomes. This unit provides a strong foundation for study at Key stage 4 especially for those that prefer a craft 3D focus.</p>	<p>History, Geography, RE, Photography, Sociology.</p>